

Eric Demicco

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Experience

Massachusetts Institute of Technology, Cambridge, MA

UI/UX Developer, Information Services and Technology (Winter 2014 – Spring 2016)

In close collaboration with designers, developed custom single-page, services-based web applications to serve the Institute's academic and student life needs. Working with a component-based methodology and a large existing Knockout.js codebase, designed, architected, and implemented new features based on UX research.

Harvard Business School/HBX (via Clearway Design) Allston, MA

UI/UX Developer (Fall 2013 – Winter 2014)

Developed student-facing user interfaces for HBX, Harvard Business School's new online learning platform. Using the Backbone.js and Require.js frameworks, as well as Leaflet for interactive maps, created a polished environment for students to learn about their online cohort.

Zeega/Localore Cambridge, MA

Creative Technologist (Fall 2012 – Spring 2013)

Integrating video, audio, mapping, and storytelling, developed custom single-page Backbone.js-based applications to supplement stories airing on public radio. Working with Zeega's services-based APIs, transformed collections of media into interactive experiences. Examples include Planet Takeout, focusing on Boston's Chinese restaurants, and Austin Music Map.

Genuine Interactive Boston, MA

Senior UI Developer (2008 – Summer 2012)

Developed interactive marketing materials and experiential digital pieces for high-profile clients including Boston's Museum of Fine Arts, Imprivata, Plimoth Plantation and Sullivan Tire. Contributed to company-wide front-end education efforts and standards documentation.

Skills

Object-oriented JavaScript
Component-based development
Backbone.js, Knockout.js, Require.js, jQuery, Leaflet, Popcorn
HTML5, CSS3, LESS, SASS
Responsive design
SVN, Git, JIRA, Grunt/Gulp/NPM
Photoshop
Mac, Windows, Linux

Education

Warren Wilson College Asheville, NC

Attended for 2.5 years. Studied studio art, computer science, and 3D animation.

Massachusetts College of Art Continuing Education Boston, MA

Studied video production, animation and drawing.

Activities

Boston Makers Boston, MA

Designer/Builder (2014 – present)

Working with a team, design and build projects such as a giant, bicycle-powered spin art machine and a collaborative labyrinth game.

Interests

Drumming, scuba diving, ultimate frisbee, running